

Scripting in SQLcl

You can never have
enough of a good thing

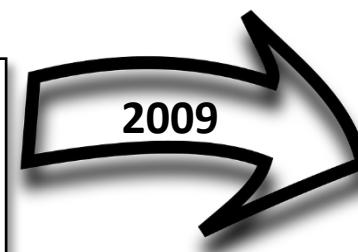
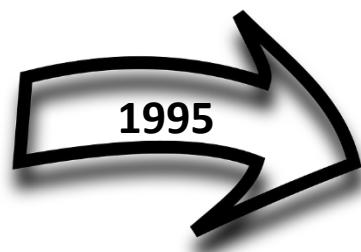
Erik van Roon



Who Am I?



Erik van Roon



EVROCS
COMPLETING THE PUZZLE



Member of Symposium 42

<https://sym42.org/>



MASH Program



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@ erik.van.roon@evrocs.nl



: www.evrocs.nl



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- The Oracle ACE Program recognizes and rewards community members for their technical and community contributions to the Oracle community
- 3 membership levels: Director, Pro, and Associate
- Nominate yourself or a colleague at ace.oracle.com/nominate
- Learn more at ace.oracle.com





What's that ?

SQLcl ???

Not a clue!?!

What is SQLcl?

Command line interface for the database

Like SQL*Plus, but with soooooo much more

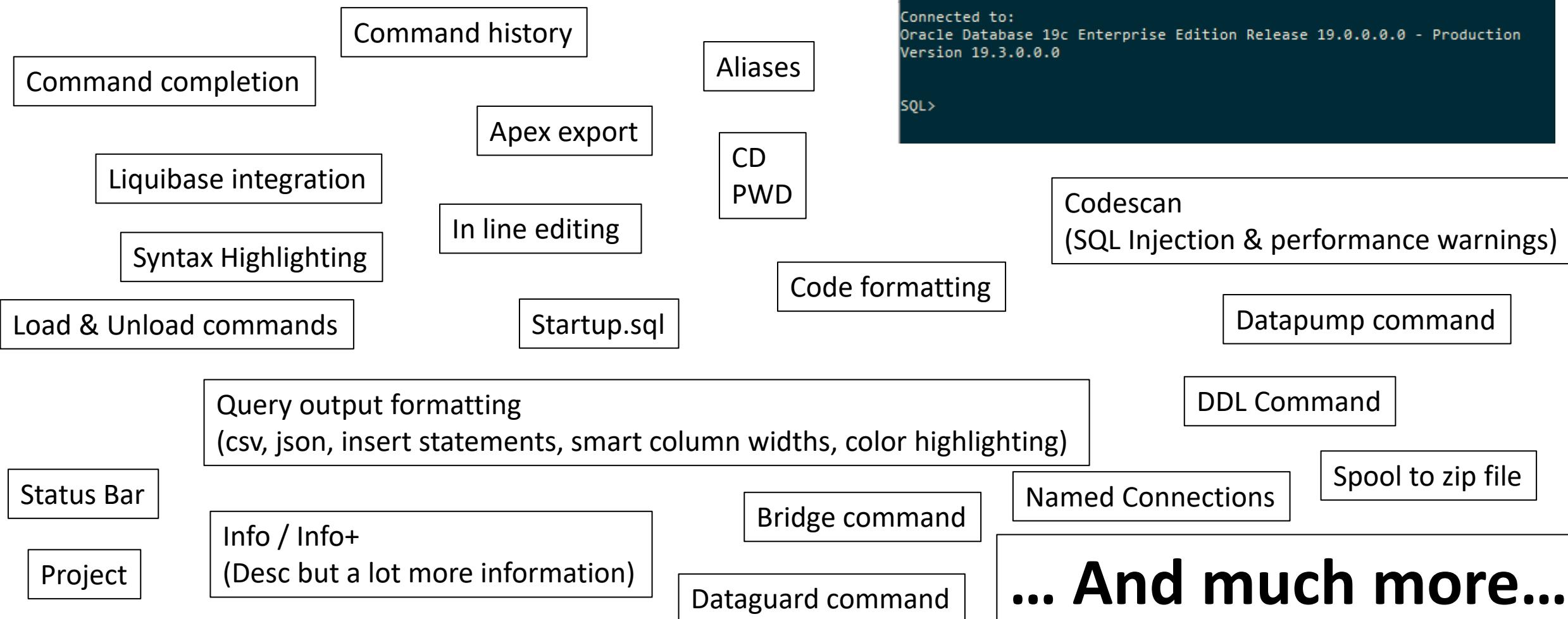
This

```
SQLcl: Release 21.1 Production on Sun Apr 25 13:21:12 2021
Copyright (c) 1982, 2021, Oracle. All rights reserved.

Last Successful login time: Sun Apr 25 2021 13:21:12 +02:00

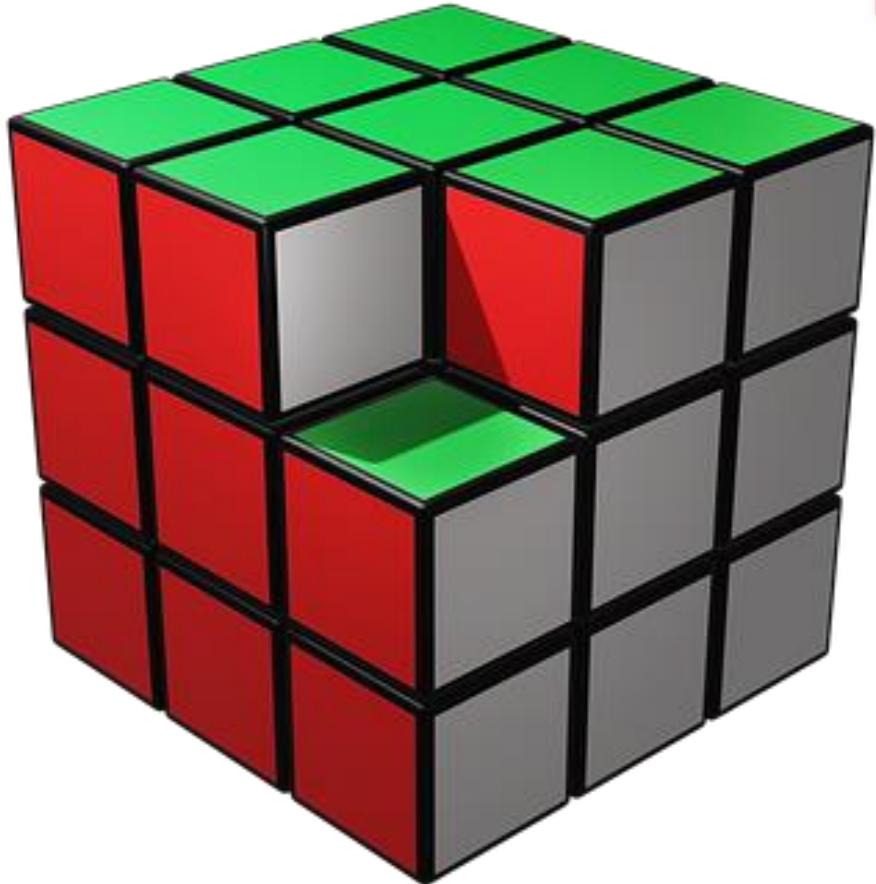
Connected to:
Oracle Database 19c Enterprise Edition Release 19.0.0.0.0 - Production
Version 19.3.0.0.0

SQL>
```



Is it perfect?

No!
No tool ever is.....



Note/Disclaimer

- I wil show an example of builing functionality that does not exist in SQLcl
 - I have been wating for this functionality for 30 years
 - About 2 months after I started doing this talk.....
 - this functionality got implemented in SQLcl
-
- Still, it is a good, not too complex example, so I still use it
 - And I like my solution more than the one from Oracle 😊



SQLcl implementation:
"argument" command

See "help argument"

```
ERO@EVROCS>help argument
Define SQL*Plus parameters to SQL scripts.

The argument command will add a DEFINE for the parameter if one does not exist.

Use the SET PARAMETERPOLICY command to control parameter retention.

The parameter retention applies to all parameters whether defined using this command or
not.

When SET PARAMETERPOLICY is SHARE (default), defined variables retain their values until
you:
  * Enter a new DEFINE command referencing the variable
  * Enter an UNDEFINE command referencing the variable
```

Disclaimer 2

- You will see JavaScript
- I'm not a JavaScript developer
- In fact: started looking at JavaScript to build SQLcl commands
- If you are comfortable with JavaScript you may see code that hurts
- Please, if you have tips, contact me afterwards and teach me!!



Example:

A SQL-script can have parameters.

Script SearchColumns.sql

```
select atc.table_name    "Table"
      , atc.column_name   "Column"
      , atc.data_type     "Data Type"
  from user_tab_columns  atc
 where atc.column_name like upper('&1')
   and atc.data_type   like upper('&2')
order by 1, 2, 3
;

undef 1
undef 2
```

```
ERO@EVROCS>@searchcolumns %from %char%
```

Table	Column	Data Type
ERR\$_BULK_ERRORS_PERF	CUST_EFF_FROM	VARCHAR2
EXT_TAB_TEST	DATE_FROM	VARCHAR2
EXT_TAB_TEST	VALID_FROM	VARCHAR2

3 rows selected.

```
ERO@EVROCS>_
```

But the parameters can not be optional

I want it to use "%" if I don't provide a second parameter value

But obviously.....

```
ERO@EVROCS>@searchcolumns %from  
Enter value for 2: _
```



Solution 1: Use "Accept"

```
accept col_name prompt "Column name to look for: "
accept datatype prompt "Datatype of column      : "

select atc.table_name      "Table"
,      atc.column_name     "Column"
,      atc.data_type       "Data Type"
from   user_tab_columns    atc
where  atc.column_name like coalesce
                  (upper('&col_name'), '%')
  and atc.data_type      like coalesce
                  (upper('&datatype'), '%')
order by 1, 2, 3
;

undef col_name
undef datatype
```

```
ERO@EVROCS>@searchcolumns
Column name to look for: %from
Datatype of column      :

          Table           Column        Data Type
-----+-----+-----+
BULK_ERRORS_PERF        CUST_EFF_FROM      DATE
ERO_TEST_PLSQL_TESTS    CONFIDENCE95_INTERVAL_FROM NUMBER
ERR$_BULK_ERRORS_PERF   CUST_EFF_FROM      VARCHAR2
EXT_TAB_TEST             DATE_FROM         VARCHAR2
EXT_TAB_TEST             VALID_FROM        VARCHAR2
TECH_EXPERIENCE_17_PERF CUST_EFF_FROM      DATE
-----+-----+-----+
6 rows selected.

ERO@EVROCS>_
```

Awesome, but.....

The script is now interactive

Solution 2: Use "column new_value"

```

column 1 new_value 1
column 2 new_value 2

set termout off
select null "1"
,
null "2"
from dual
where rownum = 0
;
set termout on

select atc.table_name      "Table"
,
atc.column_name        "Column"
,
atc.data_type          "Data Type"
from user_tab_columns    atc
where atc.column_name like coalesce(upper('&1'), '%')
  and atc.data_type   like coalesce(upper('&2'), '%')
order by 1, 2, 3
;

undef 1
undef 2

```

```

ER0@EVROCS>@searchcolumns %from %char%

```

Table	Column	Data Type
ERR\$_BULK_ERRORS_PERF	CUST_EFF_FROM	VARCHAR2
EXT_TAB_TEST	DATE_FROM	VARCHAR2
EXT_TAB_TEST	VALID_FROM	VARCHAR2

3 rows selected.

```

ER0@EVROCS>@searchcolumns %from

```

Table	Column	Data Type
BULK_ERRORS_PERF	CUST_EFF_FROM	DATE
ERO_TEST_PLSQL_TESTS	CONFIDENCE95_INTERVAL_FROM	NUMBER
ERR\$_BULK_ERRORS_PERF	CUST_EFF_FROM	VARCHAR2
EXT_TAB_TEST	DATE_FROM	VARCHAR2
EXT_TAB_TEST	VALID_FROM	VARCHAR2
TECH_EXPERIENCE_17_PERF	CUST_EFF_FROM	DATE

6 rows selected.

```

ER0@EVROCS>_

```

Works as intended, but.....

- Is a bit of a hack
- Too many lines to get 1 thing done
- Needs termout off (in SQLcl) because "noprint" is not supported

What I would want.....



Something simple like this

```
VariableDefault 1 %
VariableDefault 2 %

select atc.table_name      "Table"
      , atc.column_name    "Column"
      , atc.data_type      "Data Type"
from   user_tab_columns    atc
where  atc.column_name like upper('&1')
      and atc.data_type   like upper('&2')
order by 1, 2, 3
;

undef 1
undef 2
```

If substitution variable (1/2/...) exists:

Leave it alone

If it doesn't exist:

Create it with the default value ('%')

So, a command like this

`VariableDefault <VariableName> <DefaultValue>`

Example:

`VariableDefault 2 %`

Checks if variable 2 (second parameter) exists

If so : Leaves value of "2" as it is

If not : Assigns default value "%" to variable "2"

While we're at it, I want a third, optional, parameter



`VariableDefault <VariableName> <DefaultValue> [<TargetVariable>]`

Example:

`VariableDefault 2 % my_own_var`

Checks if variable 2 (second parameter) exists

If so : Assigns value of "2" to variable "my_own_var"

If not : Assigns default value "%" to variable "my_own_var"

But that doesn't exist

What can we do?

1. We can wait until Oracle spontaneously implements it



2. We can keep asking Oracle for it



3. We can
..... implement it ourselves



We can run JavaScript scripts from SQLcl (and/or java)

Current Version - 25.1.1

Requires JDK 11, 17 or 21

But Nashorn is removed in Java 15

So for JavaScript scripting:

JDK = 11 is required!

Or: use GraalVM for Java 11, 17 or 21

I recommend this because:

- Fully supported by Oracle!
- JavaScript engine remains included
- Some JavaScript things not supported by Nashorn in JDK
that *are* supported in JavaScript engine in GraalVM
(Example: const)

Requirements

- Supported Java Version
 - Oracle SQLcl requires Java 11 or 17 or 21. The supported Java Runtime Environments are:
 - Oracle Java 11
 - Oracle Java 17
 - Oracle Java 21
 - Oracle GraalVM Enterprise Edition for Java 11
 - Oracle GraalVM Enterprise Edition for Java 17
 - Oracle GraalVM Enterprise Edition for Java 21

How about SQLcl in SQL Developer Extension for VS Code??

Standalone SQLcl

Uses Java in location defined by java_home environment variable
Can be set to anything

```
ER0@EVROCS>show java
Java Detail
-----
java.home= E:\GraalVM ←
java.vendor= Oracle Corporation
java.vendor.url= https://java.oracle.com/
java.version= 17.0.6
```

SQLcl in the Extension

Uses supplied Java (JDK) of the extension
Can currently not be changed in a supported way

```
ER0@EVROCS>show java
Java Detail
-----
java.home= c:\Users\erikv\.vscode\extensions\oracle.sql-developer-25.1.1-win32-x64\dbtools\jdk ←
java.vendor= Oracle Corporation
java.vendor.url= https://java.oracle.com/
java.version= 21.0.6
```

So JavaScript won't work for now, Java will
Changing this currently has no priority
So if you want this too: make some noise on the forums

So we can execute JavaScript, you say?

From the command line

```
ERO@EVROCS>script
2 ctx.write("Hello friends \n");
3*
Hello friends
ERO@EVROCS>_
```

(type "script" followed by JavaScript and terminated with slash)

From a script file

```
ERO@EVROCS>script hello.js
Hello friends
ERO@EVROCS>_
```

(type "script" followed by filename, possibly including path)

What would our script need to do?

Remember?

`VariableDefault <VariableName> <DefaultValue> [<TargetVariable>]`

It has to

- Accept 2 or 3 parameters
 1. `<VariableName>` - Name of the variable to check
 2. `<DefaultValue>` - Default value to use if variable doesn't exist
 3. `<TargetVariable>` - (Optional) Name of variable to set
- Check if a variable exists with name `<VariableName>`
- Set the value for a variable
 - If a variable name is given in `<TargetVariable>`, then `<TargetVariable>`
 - If not, then `<VariableName>`

simple.....

Accepting 2 or 3 parameters....

The array "args" is available

- First element (index=0) is the name of the JS script being executed
- All following elements (index 1-n) are the parameter values

Execute this:

```
script MyJavascript.js param_1 param_2 param_3
```

And you will have:

args.length = 4

args[0] = MyJavascript.js

args[1] = param_1

args[2] = param_2

args[3] = param_3

Checking if a substitution variable exists....

A "map" is available

```
ctx.getMap()
```

It's 'linked' to the substitution variables

Unfortunately the method "has" of maps does not seem to be available

So we'll have to loop through the entries to find one

```
for each (var substitutionVariableName in ctx.getMap().keySet()) {  
    if (substitutionVariableName === "WHAT_I_LOOK_FOR") {  
        do_what_I_want_to_do_with_it();  
    }  
}
```

(Note that substitution variables are declared with uppercase names)

Setting the value of a substitution variable....

Use the ctx.getMap() "map" also to write new variables and new values

Just "put" the entry in the map.

```
ctx.getMap().put("MYSUBSTVAR", "The Value");
```

Soooooooo.....



The Script.....

```
"use strict";

var paramInt      = args.length - 1;
var substVarSource = null;
var substVarTarget = null;
var substVarValue  = null;
var substVarFound  = false;

// Param 1: name of the substVar that needs to be defaulted if it does not exist
substVarSource = args[1].toUpperCase();

// Check if the source variable exists
for each (var definedVarName in ctx.getMap().keySet()) {
    if (definedVarName === substVarSource) {
        substVarFound = true;
    }
}

// Param 2: value to be used as default for the substVar if it does not exist
if (substVarFound) {
    substVarValue = ctx.getMap().get(substVarSource);
} else {
    substVarValue = args[2];
}

// Param 3 (optional): name of a substVar to which the value should be written
if (paramInt === 3) {
    substVarTarget = args[3].toUpperCase();
} else {
    substVarTarget = substVarSource;
}

// Set the target variable to be the value we determined.
ctx.getMap().put(substVarTarget, substVarValue);
```

The working script.....

All it takes: Just 34 lines.

Only 23 if we don't count
empty lines and comments.



Nope!
It could be!!
But there's more.....

First: I made it a bit more robust/fancy

- Introduction of functions:
 - Modularization and smaller code blocks to test
- Parameter checks are built in:
 - Error message when less than 2 or more than 3 parameters supplied
 - Display syntax help when no parameters or parameter 'help' is supplied

So the script becomes

(Don't worry script files will be joined with the slides)



```
"use strict";

// Function writes text and an end-of-line to screen
function writeLine (line) {
  ctx.write (line + "\n");
}

// function displays an error message on screen
function errorMsg (message) {
  writeLine ("");
  writeLine ("#####
  == ERROR == ");
  writeLine (message);
  writeLine ("");
  writeLine ("Call this script with parameter 'help' for usage");
  writeLine ("#####");
  writeLine ("");
}

// Prints the Help Text on screen
function displayHelp (scriptName) {
  writeLine ('');
  writeLine ('=====');
  writeLine ('Usage of script ' + scriptName);
  writeLine ('~~~~~');
  writeLine (scriptName + ' help');
  writeLine (' => Display this help text');
  writeLine ('');
  writeLine ('>>>> Version with 2 parameters <<<<');
  writeLine (scriptName + ' SubstVar DefaultValue');
  writeLine ('');
  writeLine (' => If the substitution variable named in the first parameter exists it is');
  writeLine ('    left unchanged.');
  writeLine ('    If the substitution variable named in the first parameter does NOT');
  writeLine ('    exist it is created and given the value of the second parameter');
  writeLine ('');
}
```

Function to display error messages

Function to display usage notes

```

writeLine ('>>>> Version with 3 parameters <<<<' );
writeLine (scriptName + ' SubstVar1 DefaultValue SubstVar2' );
writeLine ('' );
writeLine ('  => The substitution variable named in the third parameter is created if' );
writeLine ('    it does not yet exist, and given either the value of the substitution' );
writeLine ('    variable named in the first parameter if it exists, or the value of' );
writeLine ('    the second parameter if the substitution variable named in the first' );
writeLine ('    parameter does not exist.' );
writeLine ('' );
writeLine ('First and Third parameter (variable names) are case-INsensitive' );
writeLine ('' );
writeLine ('Examples:' );
writeLine (scriptName + ' my_var my_default' );
writeLine ('  if variable &MY_VAR exists, nothing will happen' );
writeLine ('  if variable &MY_VAR does not exist it will be created and given' );
writeLine ('    the vale "my_default"' );
writeLine ('' );
writeLine (scriptName + ' my_var my_default target_var' );
writeLine ('  if variable &MY_VAR exists, its value will be assigned to variable' );
writeLine ('    &TARGET_VAR, which will be created if it does not yet exist' );
writeLine ('  if variable &MY_VAR does not exist "my_default" will be assigned to' );
writeLine ('    variable &TARGET_VAR, which will be created if it does not yet exist' );
writeLine ('=====');
writeLine ('' );
}

```

```

// Function returns true or false indicating if a substitution variable with the indicated name exists
function substVarExists (substVarName) {
  var substVarFound = false;

  for each (var definedVarName in ctx.getMap().keySet()) {
    if (definedVarName === substVarName) {
      substVarFound = true;
    }
  }

  return substVarFound;
}

```

Function to check existence of the substitution variable

```
// Main code

var paramInt      = args.length - 1;
var substVarSource = null;
var substVarTarget = null;
var substVarValue  = null;

// Check and handle parameters
if (paramCount > 3) {

    // More than 3 parameters supplied: syntax error
    errorMsg (args[0] + " - Too many parameters (" + paramInt + ")");

} else if ((paramCount === 0) ||
           ((paramCount === 1) && (args[1].toLowerCase() === "help")))
    {

        // No parameters supplied, or 1 parameter which is "help": show help text
        displayHelp (args[0]);

    } else if (paramCount < 2) {

        // Fewer than 2 parameters supplied: syntax error
        errorMsg (args[0] + " - Not enough parameters (" + paramInt + ")");

    } else {

        // Either 2 or 3 parameters supplied
        // Param 1 contains the name of the substVar that needs to be defaulted if it does not exist
        substVarSource      = args[1].toUpperCase();

        // Param 2 contains the value to be used as default for the substVar if it does not exist
        // If the source variable exists, use its value, else use the default value from param 2
        if (substVarExists (substVarSource)) {
            // The source variable exists, so instead of the provided default value, use its value for the target variable
            substVarValue = ctx.getMap().get(substVarSource);

        } else {

            substVarValue = args[2];

        }

    }

}
```

The main code

```
}

// Param 3 (optional) contains the name of a substVar in which the value should be placed
//         if not supplied, it should be placed in the variable that is named in the first parameter
if (paramCount == 3) {

    // 3 parameters supplied, so the target variable is named in the third parameter
    substVarTarget = args[3].toUpperCase();

} else {

    // 2 parameters supplied, so the target variable is named in the first parameter
    substVarTarget = substVarSource;

}

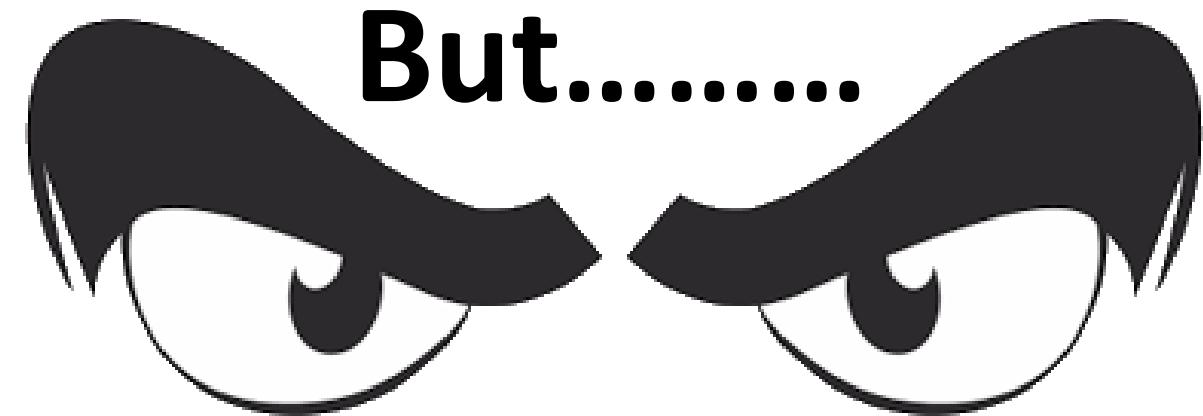
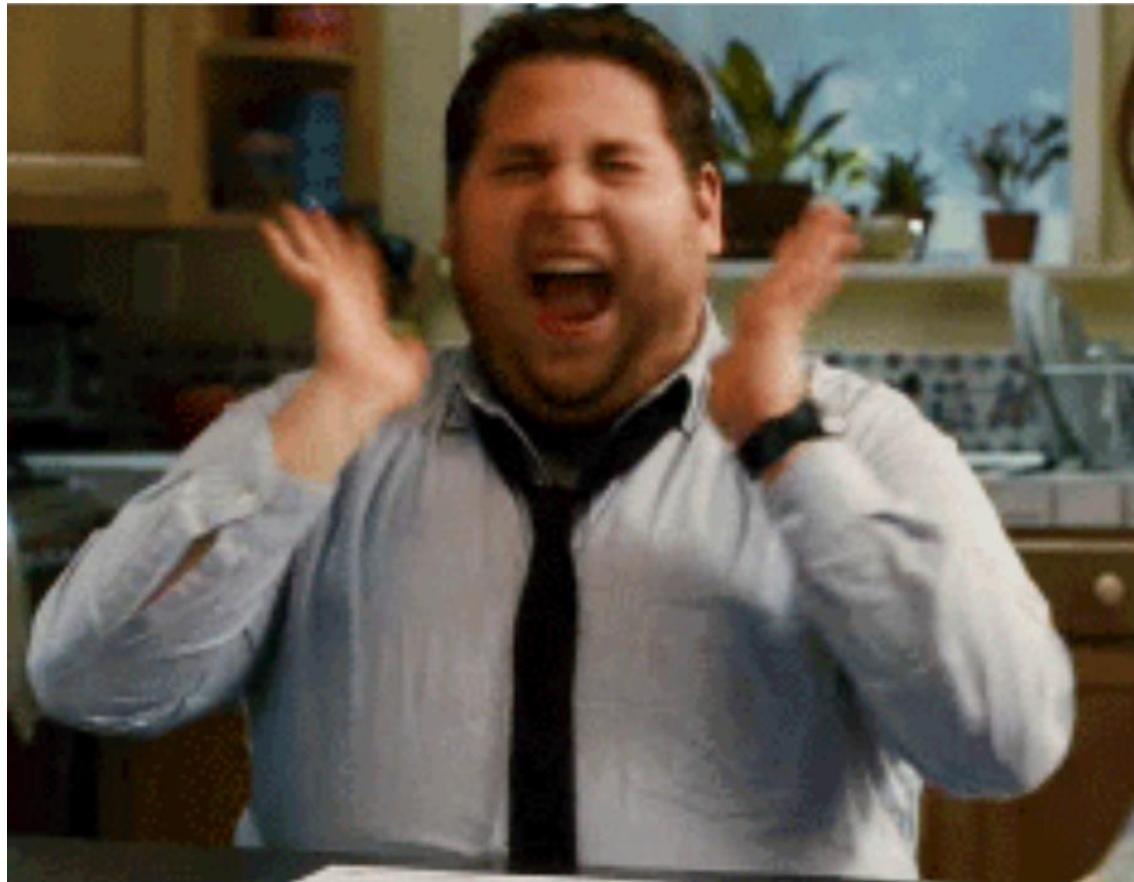
// Set the target variable to be the value we determined.
ctx.getMap().put(substVarTarget, substVarValue);

}
```

Still only 91 lines
(excluding empty - and comment lines)

Of which about half to put nice help on screen

Awesome!!!!



Does it work???

Run with 0 parameters:

script VariableDefault

```
ERO@EVROCS>script VariableDefault
=====
Usage of script VariableDefault
=====
VariableDefault help
=> Display this help text

>>>> Version with 2 parameters <<<<
VariableDefault SubstVar DefaultValue

=> If the substitution variable named in the first parameter exists it is
left unchanged.
If the substitution variable named in the first parameter does NOT
exist it is created and given the value of the second parameter

>>>> Version with 3 parameters <<<<
VariableDefault SubstVar1 DefaultValue SubstVar2

=> The substitution variable named in the third parameter is created if
it does not yet exist, and given either the value of the substitution
variable named in the first parameter if it exists, or the value of
the second parameter if the substitution variable named in the first
parameter does not exist.

First and Third parameter (variable names) are case-INsensitive

Examples:
VariableDefault my_var my_default
if variable &MY_VAR exists, nothing will happen
if variable &MY_VAR does not exist it will be created and given
the vale "my_default"

VariableDefault my_var my_default target_var
if variable &MY_VAR exists, its value will be assigned to variable
&TARGET_VAR, which will be created if it does not yet exist
if variable &MY_VAR does not exist "my_default" will be assigned to
variable &TARGET_VAR, which will be created if it does not yet exist
=====
```

Run with 2 parameters:

script VariableDefault MyVar MyDefault

(If MyVar does not exist, create it with value 'MyDefault', otherwise leave it unchanged)

```
ERO@EVROCS>undefine MyVar
ERO@EVROCS>
ERO@EVROCS>define MyVar
SP2-0135: symbol myvar is UNDEFINED
ERO@EVROCS>
ERO@EVROCS>script VariableDefault MyVar MyDefault
ERO@EVROCS>
ERO@EVROCS>define MyVar
DEFINE MYVAR          = "MyDefault" (CHAR)
ERO@EVROCS>
ERO@EVROCS>define MyVar = Something Else
ERO@EVROCS>
ERO@EVROCS>define MyVar
DEFINE MYVAR          = "Something Else" (CHAR)
ERO@EVROCS>
ERO@EVROCS>script VariableDefault MyVar MyDefault
ERO@EVROCS>
ERO@EVROCS>define MyVar
DEFINE MYVAR          = "Something Else" (CHAR)
ERO@EVROCS>_
```

Run with 3 parameters:

script VariableDefault MyVar MyDefault MyNewVar

(Create variable MyNewVar and assign it the value of MyVar if it exists,
or the value 'MyDefault' if MyVar doesn't exist)

```
ERO@EVROCS>undefine MyVar
ERO@EVROCS>undefine MyNewVar
ERO@EVROCS>
ERO@EVROCS>define MyVar
SP2-0135: symbol myvar is UNDEFINED
ERO@EVROCS>define MyNewVar
SP2-0135: symbol mynewvar is UNDEFINED
ERO@EVROCS>
ERO@EVROCS>script VariableDefault MyVar MyDefault MyNewVar
ERO@EVROCS>
ERO@EVROCS>define MyVar
SP2-0135: symbol myvar is UNDEFINED
ERO@EVROCS>define MyNewVar
DEFINE MYNEWVAR          = "MyDefault" (CHAR)
ERO@EVROCS>
ERO@EVROCS>define MyVar = Something Else
ERO@EVROCS>
ERO@EVROCS>script VariableDefault MyVar MyDefault MyNewVar
ERO@EVROCS>
ERO@EVROCS>define MyVar
DEFINE MYVAR              = "Something Else" (CHAR)
ERO@EVROCS>define MyNewVar
DEFINE MYNEWVAR          = "Something Else" (CHAR)
ERO@EVROCS>_
```

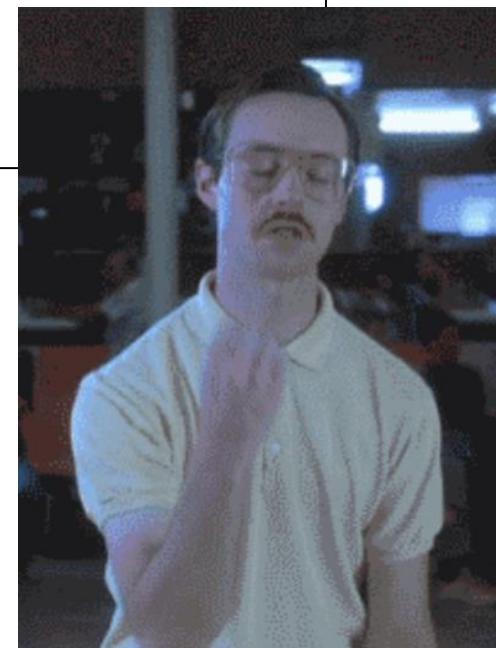
So, are my sql-script **parameters** optional ?????

Change the sql script into:

```
script VariableDefault 1 %
script VariableDefault 2 %

select atc.table_name      "Table"
,      atc.column_name     "Column"
,      atc.data_type       "Data Type"
from   user_tab_columns    atc
where  atc.column_name like upper('&1')
      and atc.data_type  like upper('&2')
order by 1, 2, 3
;

undef 1
undef 2
```



After 30 years of
waiting for this.....

ER0@EVROCS>@SearchColumns.sql %from %char%

Table	Column	Data Type
ERR\$_BULK_ERRORS_PERF	CUST_EFF_FROM	VARCHAR2
EXT_TAB_TEST	DATE_FROM	VARCHAR2
EXT_TAB_TEST	VALID_FROM	VARCHAR2

3 rows selected.

ER0@EVROCS>@SearchColumns.sql %from

Table	Column	Data Type
BULK_ERRORS_PERF	CUST_EFF_FROM	DATE
ERO_TEST_PLSQL_TESTS	CONFIDENCE95_INTERVAL_FROM	NUMBER
ERR\$_BULK_ERRORS_PERF	CUST_EFF_FROM	VARCHAR2
EXT_TAB_TEST	DATE_FROM	VARCHAR2
EXT_TAB_TEST	VALID_FROM	VARCHAR2
TECH_EXPERIENCE_17_PERF	CUST_EFF_FROM	DATE

6 rows selected.



Happy?

Well, not completely

I wanted a command

VariableDefault 1 %

Not a sentence

script VariableDefault 1 %



Alias ???

For example

```
alias time=select to_char(sysdate,'hh24:mi:ss') now from dual;
```

```
ERO@EVROCS>alias time=select to_char(sysdate,'hh24:mi:ss') now from dual;
ERO@EVROCS>time
               NOW
-----
16:49:41
```

Also with binds as parameters

```
alias my_env=select sys_context('userenv',:B1) "Value" from dual;
```

```
ERO@EVROCS>alias my_env=select sys_context('userenv',:B1) "Value" from dual;
ERO@EVROCS>my_env sessionid
               Value
-----
7870119
```

So could we do....

```
alias variabledefault=script d:\Scripts\VariableDefault.js :1 :2 :3;
```

Unfortunately Alias variables are **not optional** 😞

```
ERO@EVROCS>my_env
Error: Alias with binds: not enough binds supplied at run time.
```

Solution: Custom Commands!!!

We can register our JavaScript as a new command in SQLcl



Custom Commands



Let's touch on the hard way first....



Custom Commands...

The code we have to add for this:

- Create a function expression which
 - Parses the command line for command and parameters
 - Determines if the command is one this code has to handle
 - Executes the code if it is
 - Signals other listeners whether the command has been handled
- Create a SQLcl Command Listener with that function expression

Java Class:

[`oracle.dbtools.raptor.newscriptrunner.CommandRegistry`](#)

- Register this listener with the SQLcl Command Registry

Java Class:

[`oracle.dbtools.raptor.newscriptrunner.CommandListener`](#)

Splitting the command line into arguments

```
function splitCommandLine (commandLine) {  
    var posStart;  
    var posEnd;  
    var clArgs = [];  
  
    commandLine = commandLine.trim();  
    while (commandLine.length > 0) {  
        if (commandLine.charAt(0) == '"') {  
            // Starts with double quote, so argument runs from this double quote until the next  
            // Do not include the double quotes  
            posStart = 1;  
            posEnd = commandLine.indexOf ('"', 1);  
  
            // If no other double quote to match the first one is found, raise an error  
            if (posEnd == -1) {  
                errorMsg ("UNMATCHED DOUBLE QUOTE");  
                return;  
            }  
  
            // No trim, because a parameter value between double quotes has to be taken literally  
            clArgs[clArgs.length] = commandLine.substring(posStart, posEnd);  
  
        } else {  
            // Does not start with double quote, so argument runs from first character until the first space  
            // If there is no space, then until the end of the string  
            posStart = 0;  
            posEnd = commandLine.indexOf (" ");  
  
            if (posEnd == -1) {  
                posEnd = commandLine.length;  
            }  
  
            clArgs[clArgs.length] = commandLine.substring(posStart, posEnd).trim();  
        }  
  
        commandLine = commandLine.substring(posEnd + 1).trim();  
    }  
  
    return clArgs  
}
```

Function

- split command line in individual command and parameters
- Places each element in an array
- Returns the array
- Double quoted parameters (e.g. including spaces) are supported
- Leading and trailing spaces are discarded unless enclosed in double quotes

Custom command Registration

```
// *** ^^^ The code of our script is above this ^^^ ***
// mainCode(); moved to custom_handle

var CommandRegistry = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandRegistry");
var CommandListener = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandListener");

var customCmnd      = "variabledefault";
var custom_begin     = function (conn,ctx,cmd) {}
var custom_end       = function (conn,ctx,cmd) {}
var custom_handle    = function (conn,ctx,cmd) {
    if (cmd.getSql().toLowerCase() === customCmnd ||
        cmd.getSql().toLowerCase().startsWith(customCmnd + " ")) {
        var stmntArgs = splitCommandLine (cmd.getSql());
        mainCode(stmntArgs);
        return true;
    }
    return false;
}

var myCustomCommand = Java.extend(CommandListener, {
    handleEvent: custom_handle ,
    beginEvent:  custom_begin ,
    endEvent:    custom_end
});
CommandRegistry.addForAllStmtsListener(myCustomCommand.class);
```

So this, plus the `splitCommandLine` function, is what we have to add to register the script as a custom command "variabledefault".

Put all this in a file "**VariableDefault_Cmd.js**"

And put

script d:\Scripts\VariableDefault_Cmd.js

In your login.sql script

And you will always have command **VariableDefault** at your disposal

Change the sql script into:

```
VariableDefault 1 %
VariableDefault 2 %

select atc.table_name      "Table"
,      atc.column_name    "Column"
,      atc.data_type      "Data Type"
from   user_tab_columns   atc
where  atc.column_name like upper('&1')
      and atc.data_type  like upper('&2')
order by 1, 2, 3
;

undef 1
undef 2
```

```
ERO@EVROCS>@SearchColumns %from %char%
Table          Column        Data Type
-----|-----|-----|-----|
ERR$_BULK_ERRORS_PERF  CUST_EFF_FROM  VARCHAR2
EXT_TAB_TEST           DATE_FROM     VARCHAR2
EXT_TAB_TEST           VALID_FROM    VARCHAR2
3 rows selected.

ERO@EVROCS>@SearchColumns %from
Table          Column        Data Type
-----|-----|-----|-----|
BULK_ERRORS_PERF      CUST_EFF_FROM  DATE
ERO_TEST_PLSQL_TESTS  CONFIDENCE95_INTERVAL_FROM NUMBER
ERR$_BULK_ERRORS_PERF CUST_EFF_FROM  VARCHAR2
EXT_TAB_TEST           DATE_FROM     VARCHAR2
EXT_TAB_TEST           VALID_FROM    VARCHAR2
TECH_EXPERIENCE_17_PERF CUST_EFF_FROM DATE
6 rows selected.
```

Unregistering a custom command

Currently the command is simply added

So what if we run the registering script again?

- On new login in same SQLcl session (login.sql)
- Or we run the script with changed code

An extra listener gets added again

And again

And again

And again



You can't run changed code (without restarting SQLcl)

Because the old version will run and
report the command handled

So we need to make SQLcl 'forget' the old version



Please welcome.....



Philipp Salvisberg

Came up with a neat trick to unregister a command

See:

<https://github.com/Trivadis/plsql-formatter-settings/blob/main/sqlcl/format.js>

Steps for unregistering



1. Make sure we can identify a listener by the name of the command
On registration override **toString** method of listener: return the command

2. Create an unregister function that will
 1. Retrieve a list of current listeners
 2. Run a command that removes all listeners
 3. Retrieve a list of listeners that could not be removed (if any)
 4. Re-register all the listeners, except
 - The one we want to unregister
 - The ones that could not be removed

3. Execute the unregister function just before registering a custom command

The unregister function

```
function unregisterCommand () {
    var Collectors      = Java.type("java.util.stream.Collectors");
    var SQLCommand      = Java.type("oracle.dbtools.raptor.newscriptrunner.SQLCommand");
    var CommandRegistry = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandRegistry");

    var listeners = CommandRegistry.getListeners (ctx.getConnection(), ctx)
        .get(SQLCommand StmtSubType.G_S_FORALLSTMTS_STMTSUBTYPE);

    CommandRegistry.removeListener(SQLCommand StmtSubType.G_S_FORALLSTMTS_STMTSUBTYPE);
    CommandRegistry.clearCaches(null, ctx);
    CommandRegistry.clearCaches(ctx.getConnection(), ctx);

    var remainingListeners = CommandRegistry.getListeners(ctx.getConnection(), ctx)
        .get(SQLCommand StmtSubType.G_S_FORALLSTMTS_STMTSUBTYPE)
        .stream().map(function(l) l.getClass())
        .collect(Collectors.toSet());

    for (var i in listeners) {
        if (!listeners.get(i).toString().equals("VariableDefault") &&
            !remainingListeners.contains(listeners.get(i).getClass())) {
            CommandRegistry.addForAllStmtsListener(listeners.get(i).getClass());
        }
    }
}
```

Thank you,
Philipp Salvisberg



But hold on....?!?

To properly register this simple one-liner as a custom command

```
ctx.write("First parameter is: " + args[1] + "\n");
```

I'd have to write **80 lines of code**
Excluding empty lines
Excluding comments



```
function splitCommandLine (commandLine) {
    var posstart;
    var posend;
    var cArgs = [];

    commandLine = commandLine.trim();
    while (commandLine.length > 0) {
        if (commandLine.charAt(0) == '\"') {
            // Starts with double quotes, so argument runs from this double quote until the next
            // quote or the end of the quotes
            posstart = 1;
            posend = commandLine.indexOf ('"', 1);
            if (posend == -1) {
                // If no other double quote to match the first one is found, raise an error
                if (posend == -1) {
                    ctx.write ("** ERROR ** " + "\n");
                    ctx.write ("UNMATCHED DOUBLE QUOTE" + "\n");
                    return;
                }
            }
            // If no trailing space between double quotes has to be taken literally
            cArgs[cArgs.length] = commandLine.substring(posstart, posend);
        } else {
            // Does not start with double quotes, so argument runs from first character until the first space
            posstart = 0;
            posend = commandLine.indexOf (' ');
            if (posend == -1) {
                posend = commandLine.length;
            }
            cArgs[cArgs.length] = commandLine.substring(posstart, posend).trim();
        }
        commandLine = commandLine.substring(posend + 1).trim();
    }
    return cArgs
}

function unregisterCommand (commandToUnregister) {
    var collectors = Java.type("java.util.stream.Collectors");
    var SQLCommand = Java.type("oracle.dbtools.raptor.newscriptrunner.SQLCommand");
    var CommandRegistry = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandRegistry");

    // Get the current list of listeners
    var listeners = CommandRegistry.getListeners (ctx.getBaseConnection(), ctx)
        .get(SQLCommand.StatSubType.o_S_FORALLSTM5_STMTSUBTYPE);

    // remove all commands registered with CommandRegistry.addForAllListener
    CommandRegistry.removeListener(SQLCommand.StatSubType.o_S_FORALLSTM5_STMTSUBTYPE);

    // clear the generic (not specific to cache and the connection specific cache
    CommandRegistry.clearCache(null, ctx);
    CommandRegistry.clearCache(ctx.getBaseConnection(), ctx);

    // get the list of listeners that have not been removed, if any
    var remainingListeners = CommandRegistry.getListeners (ctx.getBaseConnection(), ctx)
        .get(SQLCommand.StatSubType.o_S_FORALLSTM5_STMTSUBTYPE)
        .stream().map(function(i) i.getListeners())
        .collect(Collectors.toSet());

    // re-register all command except the command-to-be-unregistered and anything that has not been removed
    for (var i in listeners) {
        if (listeners[i].equals(commandToUnregister) &&
            (remainingListeners.contains(listeners[i].getClass())))
            commandRegistry.addForAllListener(listeners[i].getClass());
    }
}

function mainCode (scriptArguments) {
    ctx.write("First parameter is: " + scriptArguments[1] + "\n");
}

function registerCommand () {
    var commandName = "simpleOneLiner";
    // a variable referencing the Command Registry of SQLCL
    var CommandRegistry = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandRegistry");
    // a variable referencing the CommandListener
    var CommandListener = Java.type("oracle.dbtools.raptor.newscriptrunner.CommandListener");
    // a Function expression for the code to handle the command
    var customCmd = "variableDefaultValue";
    var customHandle = function (conn, ctx, cmd) {
        if (cmd.getFirstArgument() === customCmd) {
            if (cmd.getSql().toLowerCase() === customCase || cmd.getSql().toLowerCase().startsWith(customCmd + " ")) {
                var stmtArgs = splitCommandLine (cmd.getSql()); // split command line in array of arguments
                mainCode (stmtArgs);
                return true; //exit the function and indicate the command has been handled
            }
            return false; //exit the function and indicate the command has not been handled
        }
    }
    // a Function expression for the code to run before the command is executed
    var customBegin = function (conn, ctx, cmd) {
        // a Function expression for the code to run after the command is executed
        var customEnd = function (conn, ctx, cmd) {
            // The function returns the command name
            var toString = function () {
                return commandName;
            }
            // Extend the CommandListener
            var myCustomCommand = Java.extend(CommandListener,
                {
                    handleEvent: customHandle ,
                    customBegin : customBegin ,
                    endEvent: custom_end ,
                    toString: toString
                });
            // Register the command
            unregisterCommand (commandName);
            CommandRegistry.addForAllListener(myCustomCommand.class);
        }
        // Register the command
        registerCommand();
    }
}
```

Library to the rescue

See: <https://github.com/erikvanroon/SQLcl>
<https://www.evrocs.nl/your-library-is-your-paradise/>

```
"use strict";  
  
// Load Library  
  
var libraryPath = java.lang.System.getenv("SQLCL_JS_LIB")  
    .replace(/\\\/g, "/").replace(/\/?$/ , "/");  
  
load (libraryPath + "ELib_registration.js");  
  
function scriptCode () {  
    [... ALL THE CODE OF THE ORIGINAL SCRIPT ...]  
}  
  
// Execute or register the main code  
registration.runCommand (scriptCode);
```

(optional) Get the location of your libraries from an environment variable

Load the library with hardcoded path or use an environment variable

Enclose all original code in a function. Except "use strict" and any library loading

Pass the function expression (so without brackets) to the runCommand function

All it needs to take is 3 or 4 extra lines of code

Result - 1



You can still use the script as a regular script, without registering

```
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Enter value for MyTest:
Contents of variable MyTest =
ERO@EVROCS>
ERO@EVROCS>script VariableDefault.js MyTest MyDefault
ERO@EVROCS>
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Contents of variable MyTest = MyDefault
ERO@EVROCS>
ERO@EVROCS>script VariableDefault.js MyTest SecondDefault
ERO@EVROCS>
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Contents of variable MyTest = MyDefault
ERO@EVROCS>_
```

Result - 2

You can register it as a custom command using special parameters

```
ERO@EVROCS>script VariableDefault.js -cmdReg varCmd -minimal
Command varCmd has been registered
ERO@EVROCS>_
```

And then the command can be used

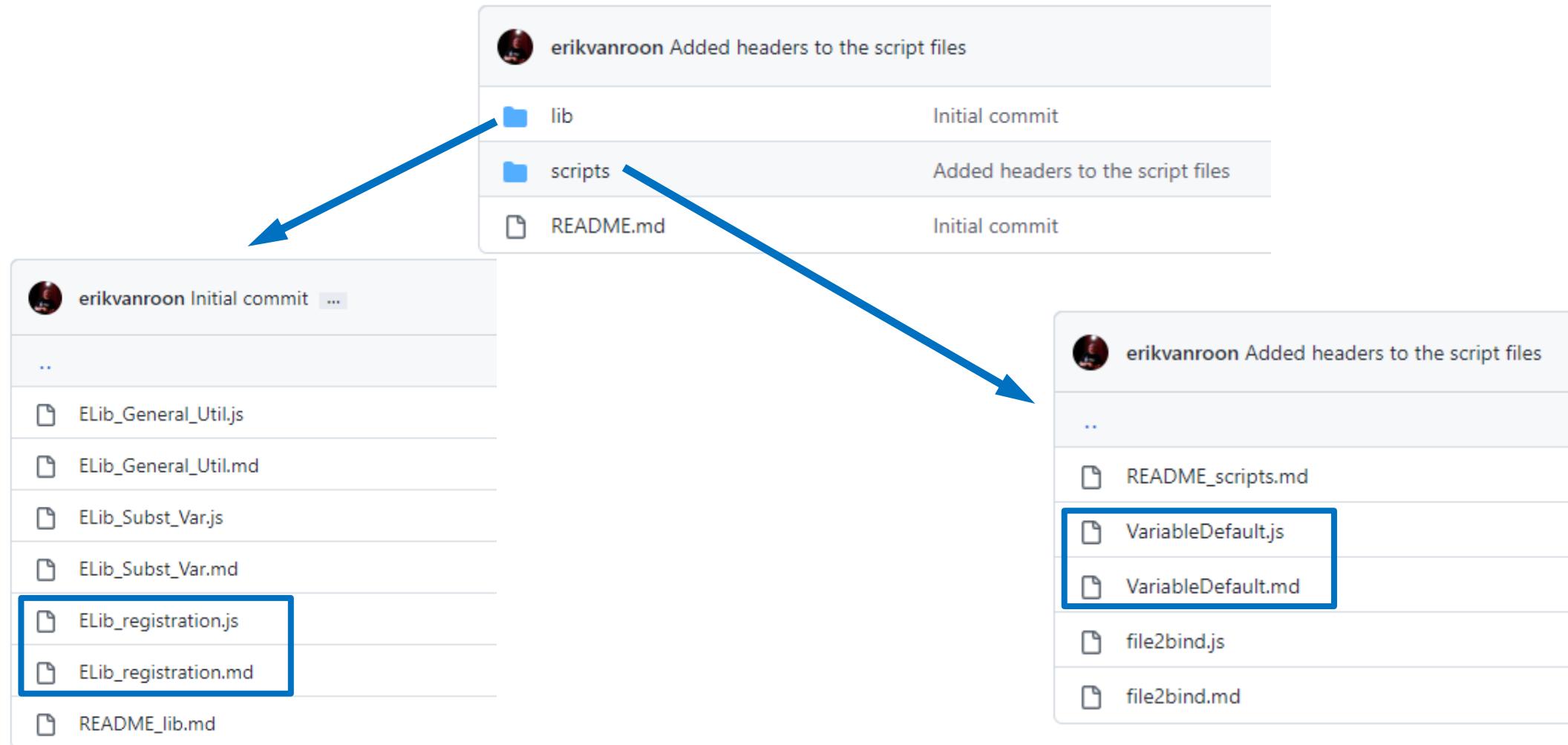
```
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Enter value for MyTest:
Contents of variable MyTest =
ERO@EVROCS>
ERO@EVROCS>varCmd MyTest MyDefault
ERO@EVROCS>
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Contents of variable MyTest = MyDefault
ERO@EVROCS>
ERO@EVROCS>varCmd MyTest SecondDefault
ERO@EVROCS>
ERO@EVROCS>prompt Contents of variable MyTest = &MyTest
Contents of variable MyTest = MyDefault
ERO@EVROCS>_
```



Downloads

Latest versions can be found on GitHub

<https://github.com/erikvanroon/SQLcl>



The screenshot shows the GitHub repository for SQLcl. It includes three main sections: a commit history, a file tree for the 'lib' folder, and a file tree for the 'scripts' folder.

Commit History:

- erikvanroon Added headers to the script files (Initial commit)
- erikvanroon Added headers to the script files (Initial commit)
- erikvanroon Initial commit (Initial commit)

File Tree - lib:

- ELib_General_Util.js
- ELib_General_Util.md
- ELib_Subst_Var.js
- ELib_Subst_Var.md
- ELib_registration.js
- ELib_registration.md
- README_lib.md

File Tree - scripts:

- VariableDefault.js
- VariableDefault.md
- file2bind.js
- file2bind.md

Two specific files are highlighted with blue boxes: 'ELib_registration.js' in the 'lib' folder and 'VariableDefault.js' in the 'scripts' folder. Two blue arrows point from the top commit message 'Added headers to the script files' towards these highlighted files.



"Stupid questions do exist.
But it takes a lot more time and energy to correct a stupid mistake than it
takes to answer a stupid question, so please ask your stupid questions."

a wise teacher who taught me more than just physics

Thanks !!